



**Qualification Specification for:**

**OCN NI Level 2 Award in Art and Design**

➤ **Qualification No: 600/9560/X**

## Qualification Regulation Information

---

Qualification Number:	600/9560/X
Operational start date:	01 July 2013
Operational end date:	31 July 2029
Certification end date:	31 July 2031

Qualification operational start and end dates indicate the lifecycle of a regulated qualification. The operational end date is the last date by which learners can be registered on a qualification and the certification end date is the last date by which learners can claim their certificate.

All OCN NI regulated qualifications are published to the Register of Regulated Qualifications ( <http://register.ofqual.gov.uk/> ). This site shows the qualifications and awarding organisations regulated by CCEA Regulation and Ofqual.

### OCN NI Contact Details

Open College Network Northern Ireland (OCN NI)  
Sirius House  
10 Heron Road  
Belfast  
BT3 9LE

Phone: 028 90463990  
Web: [www.ocnni.org.uk](http://www.ocnni.org.uk)

## Foreword

---

This document explains OCN NI's requirements for the delivery and assessment of the following regulated qualification:

→ **OCN NI Level 2 Award in Art and Design**

This specification sets out:

- Qualification features
- Centre requirements for delivering and assessing the qualification
- The structure and content of the qualification
- Assessment requirements for the qualification
- OCN NI's quality assurance arrangements for the qualification
- Administration

OCN NI will notify centres in writing of any major changes to this specification. We will also publish changes on our website at [www.ocni.org.uk](http://www.ocni.org.uk)

This specification is provided online, so the version available on our website is the most up to date publication. It is important to note that copies of the specification that have been downloaded and printed may be different from this authoritative online version.

## Contents

---

<b>Introduction .....</b>	<b>5</b>
OCN NI.....	5
<b>Qualification Summary .....</b>	<b>6</b>
Sector Subject Area .....	6
Qualification Aim .....	6
Qualification Objectives.....	6
Progression .....	6
Grading .....	6
Qualification Target Group .....	6
Entry Requirements.....	6
Qualification Support.....	7
Delivery Languages.....	7
<b>Centre Requirements for Delivering the Qualification.....</b>	<b>8</b>
Centre Recognition and Qualification Approval.....	8
Centre Staffing .....	8
Assessors.....	8
Internal Verification.....	9
<b>Structure and Content .....</b>	<b>10</b>
<b>Unit Details .....</b>	<b>12</b>
<b>Quality Assurance of Centre Performance.....</b>	<b>37</b>
External Verification .....	37
Standardisation .....	37
<b>Administration.....</b>	<b>38</b>
Registration .....	38
Certification .....	38
Charges.....	38
Equality, Fairness and Inclusion.....	38

## Introduction

---

### OCN NI

Open College Network Northern Ireland (OCN NI) is a regulated Awarding Organisation based in Northern Ireland. OCN NI is regulated by CCEA Regulation to develop and award professional and technical (vocational) qualifications from Entry Level up to and including Level 5 across all sector areas. In addition, OCN NI is regulated by Ofqual to award similar qualification types in England.

### The Regulated Qualifications Framework: an overview

The Regulated Qualifications Framework (RQF) was introduced on 1<sup>st</sup> October 2015: the RQF provides a single framework for all regulated qualifications.

#### Qualification Level

The level indicates the difficulty and complexity of the knowledge and skills associated with any qualification. There are eight levels (Levels 1-8) supported by three 'entry' levels (Entry 1-3).

#### Qualification Size

Size refers to the estimated total amount of time it could typically take to study and be assessed for a qualification. Size is expressed in terms of Total Qualification Time (TQT), and the part of that time typically spent being taught or supervised, rather than studying alone, is known as Guided Learning Hours (GLH).

## Qualification Summary

---

### Sector Subject Area

9.2 Crafts, creative arts and design

### Qualification Aim

The OCN NI Level 2 Award in Art and Design qualification has been designed to provide learners with an opportunity to develop the knowledge, understanding and skills needed to contribute to art and design activities.

### Qualification Objectives

The objectives of the qualification are to enable learners to:

- Develop creative, imaginative and intuitive skills when undertaking art and design activities
- Develop practical skills when experimenting / exploring with a broad range of methods and materials

### Progression

This qualification will provide learners with the opportunity to progress to further learning and/or into employment/ self-employment within the creative and cultural industries.

### Grading

Grading for this qualification is Pass/Fail.

### Qualification Target Group

The qualification is targeted at individuals wishing to pursue a career in art and design and/or who wish to develop skills in this area.

### Entry Requirements

There are no formal restrictions on entry. No prior knowledge of art and design is required. However, learners must be at least 14 years old on completion of the qualification and receive appropriate advice and guidance on the suitability of the qualification.

### **Qualification Support**

A Qualification Support pack is available for OCN NI centres within the login area of the OCN NI website (<https://www.ocnni.org.uk/my-account/>), which includes additional support for teachers, eg planning and assessment templates, guides to best practice, etc.

### **Delivery Languages**

This qualification is available in English only at this time. If you wish to offer the qualification in Welsh or Irish (Gaeilge) then please contact OCN NI who will review demand and provide as appropriate.

## Centre Requirements for Delivering the Qualification

---

### Centre Recognition and Qualification Approval

New and existing OCN NI recognised centres must apply for and be granted approval to deliver the qualification prior to the commencement of delivery.

### Centre Staffing

Centres are required to have the following roles in place as a minimum, although a member of staff may hold more than one role\*:

- Centre contact
- Programme Co-ordinator
- Tutor
- Assessor
- Internal Verifier

\*Note: A person cannot be an internal verifier for their own assessments.

### Assessors

OCN NI qualifications are assessed within the centre and are subject to OCN NI's quality assurance processes. Units are achieved through internally set, internally assessed, and internally verified evidence. The centre must agree an assessment plan with OCN NI to be given approval to deliver the qualification.

#### **Assessors must:**

- hold a qualification at least one level above the level of qualification being delivered
- have a minimum of one year's experience in the occupational area they are assessing
- have direct or related relevant experience in assessment
- have a sound understanding of the current National Occupational Standards (NOS)
- assess all assessment tasks and activities



### **Internal Verification**

OCN NI qualifications must be scrutinised through the centre's internal quality assurance processes as part of the recognised centre agreement with OCN NI. The centre must appoint an experienced and trained centre internal verifier whose responsibility is to act as the internal quality monitor for the verification of the delivery and assessment of the qualifications.

The centre must agree a working model for internal verification with OCN NI prior to delivery of the qualification.

#### ***Internal Verifiers must:***

- have direct or related relevant experience in assessment and verification
- have a sound understanding of the current National Occupational Standards (NOS)
- attend OCN NI's internal verifier training

Internal verifiers are required to:

- support tutors and assessors
- sample assessments according to the centre's sampling strategy
- ensure tasks are appropriate to the level being assessed
- maintain up-to-date records supporting the verification of assessment and learner achievement

## Structure and Content

### OCN NI Level 2 Award in Art and Design

Learners must successfully complete a minimum of 6 credits from any of the optional units.

Total Qualification Time (TQT) for this qualification: 60 hours

Guided Learning Hours (GLH) for this qualification: 48 hours

Unit Reference Number	OCN NI Unit Code	Unit Title	GLH	Credit Value	Level
<a href="#">R/505/0727</a>	CAX324	Painting Techniques - Surface and Form	24	3	Two
<a href="#">Y/505/0728</a>	CAW988	Use Materials to Create and Present Surface Patterns	24	3	Two
<a href="#">A/504/4338</a>	CAX325	Approaches to Design – Making Ceramics	24	3	Two
<a href="#">H/504/4365</a>	CAX218	Art and Design: Colour Theory and Design	24	3	Two
<a href="#">F/504/4616</a>	CAX326	Contextual Studies – The Early Twentieth	24	3	Two
<a href="#">Y/504/4623</a>	CAX191	Design Project	24	3	Two
<a href="#">Y/504/4637</a>	CAX327	Drawing Application Methods	24	3	Two
<a href="#">D/504/4638</a>	CAX328	Drawing Development Methods	24	3	Two
<a href="#">F/504/4700</a>	CAX329	Drawing Methods for Painting	24	3	Two
<a href="#">L/504/4859</a>	CAX330	Linear Drawing	24	3	Two
<a href="#">L/504/4652</a>	CAX331	Materials Exploration	24	3	Two
<a href="#">K/504/4738</a>	CAX332	Painting Methods - Mixed Media	24	3	Two
<a href="#">H/504/4740</a>	CAX333	Painting Methods - Painting the Human Figure	24	3	Two
<a href="#">M/504/4921</a>	CAX334	Painting Methods and Appropriation	24	3	Two

<a href="#">H/504/4690</a>	CAX192	Preparation for Employment in the Creative and Cultural Industries	24	3	Two
<a href="#">A/504/4940</a>	CAX335	Surface Pattern Methods - Pattern Repeat	24	3	Two
<a href="#">H/504/4947</a>	CAX336	Tonal Drawing Methods	24	3	Two
<a href="#">M/650/2451</a>	CBF808	Botanical Illustration	24	3	Two

## Unit Details

Title	Painting Techniques - Surface and Form	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX324	
Unit Reference No	R/505/0727	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to identify ways of inflecting a painting surface and produce practical work while demonstrating safe studio practice. Learners will carry out research and use sketchbooks to show development of ideas. Learners will also understand colour theory and mixing.</p>		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to investigate ways of inflecting the painted surface.	1.1. Identify ways of inflecting the painted surface. 1.2. Investigate ways of inflecting the painted surface.	
2. Know about surface form and painted effects.	2.1. Produce practical work.	
3. Know the value of sketchbook methodology.	3.1. Use research and notation to select and collect information. 3.2. Select items from research and sketchbooks to influence practical work.	
4. Be able to produce finalised artwork using visual information from different sources.	4.1. Produce finalized artwork.	
5. Know about colour theory and mixing.	5.1. Use colour theory. 5.2. Mix colour.	
6. Know about Health and Safety procedures.	6.1. Carry out identified Health and Safety procedures. 6.2. Use safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Use Materials to Create and Present Surface Patterns	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAW988	
Unit Reference No	Y/505/0728	
<i>Unit purpose and aim(s):</i> This unit will enable learners to understand and demonstrate safe working practices and the safe use of equipment. Learners will create surface patterns and apply these to fabrics. Learners will also combine materials and media for machine and hand embroidery.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Understand safe working procedures.	1.1. Demonstrate safe working practice. 1.2. Use equipment safely.	
2. Understand how to create and present surface patterns.	2.1. Create and present surface patterns relating to colour, shape and texture. 2.2. Apply surface patterns to fabrics.	
3. Be able to create a variety of pattern formations.	3.1. Create a variety of pattern formations. 3.2. Apply surface pattern textiles to garments, accessories or soft furnishings.	
4. Be able to select and combine materials and media.	4.1. Select and combine materials and media most suited to the desired effect for print, for machine embroidery and for hand embroidery.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Approaches to Design – Making Ceramics	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAW325	
Unit Reference No	A/504/4338	
<i>Unit purpose and aim(s):</i> This unit will enable learners to design and make a ceramic object using model and mould techniques. Learners will use a mould to produce a slip cast ceramic object. Learners will also identify and apply a glaze and demonstrate safe studio practice.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know about designing ceramics.	1.1. Design a ceramic object following the design process specific to industrial ceramic design.	
2. Be able make ceramics using model and mould techniques.	2.1. Make a ceramic object using model and mould techniques.	
3. Be able to use a mould to produce a slip cast ceramic object.	3.1. Demonstrate how to slip cast from a plaster mould. 3.2. Demonstrate how to remove a mould from a complete object.	
4. Be able to decorate a ceramic object.	4.1. Identify a glaze for a ceramic object. 4.2. Decorate a ceramic object. 4.3. Apply glaze to a ceramic object.	
5. Know about Health and Safety issues in the studio.	5.1. Carry out identified Health and Safety procedures. 5.2. Demonstrate safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Art and Design: Colour Theory and Design	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX218	
Unit Reference No	H/504/4365	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to understand colour theory and colour schemes. Learners will define a colour spectrum and systems standardising colour. Learners will also identify historical influences linked with colour, colour and psychological associations and the impact of colour on space perception. Learners will evaluate the significance of these factors when planning design projects.</p>		
<b>Learning Outcomes</b>		
<b>Assessment Criteria</b>		
1. Understand the terminology and concepts employed by colour.	1.1. Discuss the colour features of plans and/or projects using appropriate terminology. 1.2. Describe the characteristics of Monochromatic, Harmonious and Complementary colour schemes.	
2. Know about the elements of the colour spectrum.	2.1. Define what is meant by the colour spectrum. 2.2. Define primary, secondary and tertiary colours. 2.3. Describe how various systems have attempted to standardise colour.	
3. Know about the relevance of colour in different historical periods.	3.1. Describe the historical associations linked to colour. 3.2. Apply elements of design in a contemporary and historical context.	
4. Know about the psychological associations linked to colour.	4.1. Describe the significance of psychological associations when planning design plans and projects. 4.2. Outline ways they can be employed.	
5. know about the spatial impact of colour.	5.1. Describe the impact of colour on an individual's perception of space.	
6. Be able to recognise the psychological associations linked to colour.	6.1. Analyse the psychological associations linked to specified colours. 6.2. Evaluate the significance of these associations when planning design projects.	
<b>Assessment Guidance</b>		
<p>The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.</p>		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by	Record of observation Learner notes/written work

	the tutor or by learners, to enable learners to practise and apply skills and knowledge	Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary



Title	Contextual Studies – The Early Twentieth	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX326	
Unit Reference No	F/504/4616	
<i>Unit purpose and aim(s):</i> This unit will enable learners to identify factors influencing art in the twentieth century and other socio-cultural issues. Learners will undertake research, assessing their performance and demonstrate safe studio practice.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Understand what influences the nature of art and its practice during the early twentieth century.	1.1. Describe what influences the nature of art and its practice during the relevant period. 1.2. Describe issues, which affect the concept and role of the artist.	
2. Know about the links between artistic production and other socio-cultural concerns.	2.1. Describe the links between artistic production and other socio-cultural concerns.	
3. Be able to undertake research and develop ideas.	3.1. Source, gather and record information using appropriate vocabulary. 3.2. Assess their work identifying strengths and weaknesses.	
4. Understand Health and Safety procedures.	4.1. Carry out identified Health and Safety procedures. 4.2. Demonstrate safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Design Project	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX191	
Unit Reference No	Y/504/4623	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to source and collate information for a design project and plan their work to meet key deadlines. Learners will use a sketchbook/journal to show development of ideas and production stages. Learners will meet an agreed brief, selecting and applying practical and technical skills to complete a design project within agreed health and safety guidelines. Learners will also assess their own performance.</p>		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know how to source research material appropriate to the needs of the project.	1.1. Identify relevant sources of material. 1.2. Collate research material and background information in a logical order.	
2. Be able to plan work to meet deadlines using time management skills.	2.1. Produce an organised plan of work. 2.2. Monitor work plan, re-scheduling where necessary. 2.3. Adhere to identified key deadlines.	
3. Know how to translate project ideas into final product.	3.1. Use a sketchbook and/or journal to show development of ideas with reference to the work of others. 3.2. Produce work that shows the development of ideas through all stages of production.	
4. Be able to plan, develop and complete the design projects using appropriate materials and techniques.	4.1. Complete the design project to meet the brief. 4.2. Complete the work in line with the work plan. 4.3. Justify any changes to the initial timelines as identified in the work plan. 4.4. Select and apply a range of practical and technical skills relevant to the chosen project.	
5. Understand the need to reflect on own design work.	5.1. Assess their work identifying strengths and weaknesses at each stage. 5.2. Review the quality and effectiveness of the work undertaken to complete the design. 5.3. Make recommendations for improvement or further development.	
6. Understand Health and Safety issues.	6.1. Carry out Health and Safety procedures.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion

Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Drawing Application Methods	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX327	
Unit Reference No	Y/504/4637	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to explore and assess different drawing techniques and media. Learners will produce a series of drawings considering formal elements and surface qualities. Learners will follow safe studio practice to produce a body of work demonstrating the choice/direction of their own design.</p>		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to explore drawing techniques and media.	1.1. Use own knowledge of techniques and media to produce a series of drawings. 1.2. Assess the outcomes of the techniques used in own work. 1.3. Use drawing techniques and media appropriate to the context and function of the drawing.	
2. Understand formal elements and surface qualities.	2.1. Use a considered approach to produce a series of drawings including: a) composition b) use of line c) movement d) use of different media quality	
3. Be able to produce a personal response.	3.1. Use a personal interpretation of tasks to produce a body of work, emphasising own strengths. 3.2. Use drawings to demonstrate own chosen art and/or design direction.	
4. Understand Health and Safety procedures.	4.1. Carry out identified Health and Safety procedures. 4.2. Follow safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary
------------	---	--

Title	Drawing Development Methods	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX328	
Unit Reference No	D/504/4638	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to produce drawings using different media and on different surfaces. Learners will use 3D form, mass, space, structure, scale and mark-making techniques. Learners will also make drawings at different tempos, understand sketchbook methodology and demonstrate safe working practices.</p>		
<b>Learning Outcomes</b>		
<b>Assessment Criteria</b>		
1. Know about different drawing media.	1.1. Produce practical work using different drawing media. 1.2. Explain when different drawing media should be used. 1.3. Describe how different drawing media can be used.	
2. Know about drawing on different surfaces.	2.1. Produce drawings on different surfaces. 2.2. Explain when to use different surfaces when drawing. 2.3. Describe how to use different surfaces when drawing.	
3. Understand three-dimensional form, mass, space, structure and scale.	3.1. Use three-dimensional form, mass, space, structure and scale, using drawing materials and mark-making techniques. 3.2. Describe the following: a) Three-dimensional form b) Mass c) Space d) Structure e) Scale	
4. Be able to make drawings at varying tempos.	4.1. Make drawings at different paces and over varying lengths of time.	
5. Understand the value of sketchbook methodology.	5.1. Use supporting research and notation to select and collect information. 5.2. Select items from research and sketchbooks to influence and develop own drawing work.	
6. Understand Health and Safety procedures and safe studio practice.	6.1. Carry out identified Health and Safety procedures. 6.2. Demonstrate safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion

Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Drawing Methods for Painting	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX329	
Unit Reference No	F/504/4700	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to experiment with different drawing media on a range of surfaces. Learners will understand the role of drawing (e.g. line and tone) in the preparation and making of paintings. Learners will also research and collect appropriate information for their sketchbook and understand underpinning historical factors between drawing and painting.</p>		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know how to use drawing media.	1.1. Experiment with different media. 1.2. Describe the application of the different media used.	
2. Know how to use different drawing surfaces.	2.1. Use different surfaces for the production of drawings. 2.2. Describe how to use different surfaces for painting. 2.3. Explain when to use different surfaces.	
3. Know about the use of drawing in the preparation and making of paintings.	3.1. Describe the part that drawing can play in the preparation and making of paintings.	
4. Be able to use line and tone.	4.1. Use drawing skills and processes in terms of line and tone.	
5. Know about the value of sketchbooks.	5.1. Use supporting research and notation when selecting and collecting information. 5.2. Use information from research and sketchbook details throughout own drawing and painting development. 5.3. Apply information from research and sketchbook details throughout own drawing and painting development.	
6. Understand the relationship between drawing and painting.	6.1. Describe the relationship between drawing and painting, in both practical and historical terms.	
7. Know about Health and Safety procedures.	7.1. Carry out identified Health and Safety procedures. 7.2. Demonstrate safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion



Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Linear Drawing	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX330	
Unit Reference No	L/504/4859	
<i>Unit purpose and aim(s):</i> This unit will enable learners to translate 3D subjects into 2D linear drawings using recognised principles, methods and techniques. Learners will use four aspects of linear drawing and work safely in the studio.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to translate three-dimensional subjects into two-dimensional linear drawings.	1.1. Translate three-dimensional subjects into two-dimensional linear drawings using: a) Principles b) Methods c) Techniques	
2. Know how to use linear drawing.	2.1. Use aspects of linear drawing a) Measuring b) Composition c) Proportion d) Perspective	
3. Know about Health and Safety procedures.	3.1. Identify Health and Safety procedures. 3.2. Work safely in the studio.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Materials Exploration	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX331	
Unit Reference No	L/504/4652	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to manipulate a variety of media and materials and document appropriate research. Learners will select techniques and materials to develop their ideas whilst considering historical and contemporary conventions. Learners will maintain health and safety procedures in their activities.</p>		
<b>Learning Outcomes</b>		
<b>Assessment Criteria</b>		
1. Understand how to manipulate a variety of media and materials.	1.1. Use elements of line, tone, colour, texture, pattern, shape and form in the manipulation of media and materials.	
2. Understand the importance of developing an individual approach to the collection and recording of information.	2.1. Describe methods of collating and documenting research. 2.2. Use methods of collating and documenting research.	
3. Know how to experiment with ideas, techniques and materials.	3.1. Select a range of techniques and materials and use these in the development of ideas. 3.2. Assess the selection of materials.	
4. Understand the current market trends and preferences within design applications.	4.1. Describe current market forces and trends. 4.2. Comment on potential developments.	
5. Be able to recognise conventions.	5.1. Describe the conventions giving differing views, both historical and contemporary.	
6. Understand Health and Safety procedures and safe studio practice.	6.1. Carry out identified Health and Safety procedures and safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Painting Methods - Mixed Media	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX332	
Unit Reference No	K/504/4738	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to use and experiment with mixed media in painting and use appropriate materials, techniques and methods safely. Learners will research and collect appropriate information to support the mixed media approach and produce work showing choice of form.</p>		
<b>Learning Outcomes</b>	<b>Assessment Criteria</b>	
1. Be able to use mixed media methods.	1.1. Use mixed media methods as subject matter. 1.2. Use mixed media methods as a means of expression. 1.3. Experiment with mixed media methods as subject matter. 1.4. Experiment with mixed media methods as a means of expression.	
2. Be able to use mixed-media materials, techniques and methods.	2.1. Use mixed-media: a) materials b) techniques c) methods	
3. Know the value of supporting research and notation.	3.1. Use supporting research and notation, for selecting and collecting information. 3.2. Select items from research and sketchbooks to influence and develop mixed media work.	
4. Be able to produce work which shows choice of form and content.	4.1. Produce work which shows choice of form and content.	
5. Know about Health and Safety procedures.	5.1. Follow Health and Safety procedures. 5.2. Use safe studio practice.	
<b>Assessment Guidance</b>		
<p>The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.</p>		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Painting Methods - Painting the Human Figure	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX333	
Unit Reference No	H/504/4740	
<i>Unit purpose and aim(s):</i> This unit will enable learners to identify key concepts when depicting the human figure and make direct observations to produce an accurate painting. Learners will demonstrate safe studio practice using research and sketchbooks to develop and produce their own work.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know about the key concepts involved in the depiction and representation of the human figure.	1.1. With reference to the depiction and representation of the human figure describe the: a) main ideas b) issues c) problems d) methods	
2. Understand the human figure in painting.	2.1. Use the human figure as subject matter in painting. 2.2. Use the human figure as a vehicle for the development of both traditional and non-traditional approaches to representation. 2.3. Use direct observation to produce a painting to encapsulate a method of depicting the human figure accurately.	
3. Understand the value of supporting research and notation.	3.1. Use supporting research and notation including sketchbooks. 3.2. Select items that will assist with the depiction of the human figure to influence and develop painting.	
4. Be able to produce work which shows choice of form and content.	4.1. Produce work which shows choice of form and content.	
5. Know about Health and Safety issues.	5.1. Carry out identified Health and Safety procedures. 5.2. Demonstrate safe studio practice.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary
------------	---	--

Title	Painting Methods and Appropriation	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX334	
Unit Reference No	M/504/4921	
<i>Unit purpose and aim(s):</i> This unit will enable learners to describe critical and historical contexts of painting and produce work by 2D image making. Learners will use sketchbooks to develop their ideas, collect appropriate information and develop their own painting methods demonstrating safe studio practice.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know about the historical contexts of painting.	1.1. Describe the critical and historical contexts of painting.	
2. Be able to work practically using formal means of two-dimensional image making.	2.1. Produce work using formal means of two-dimensional image making.	
3. Know how to translate ideas and images to through pictorial juxtaposition.	3.1. Translate ideas and images to construct meaning. 3.2. Use pictorial juxtaposition to achieve results.	
4. Be able to research and collect information for ideas development.	4.1. Collect relevant information for the development of ideas. 4.2. Select items from research and/or sketchbooks to influence and develop own painting methods and appropriation.	
5. Know about Health and Safety procedures.	5.1. Identify Health and Safety procedures. 5.2. Work safely in the studio.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Preparation for Employment in the Creative and Cultural Industries	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX192	
Unit Reference No	H/504/4690	
<p><i>Unit purpose and aim(s):</i> This unit will enable learners to recognise employment opportunities in the creative and cultural fields, identify different roles and careers which have personal interest and describe skills/knowledge and qualities in these industries. Learners will describe their own goals and how to achieve them. Learners will also identify core parts of a CV suitable for a career related portfolio.</p>		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to recognise employment opportunities in the creative and cultural industries.	1.1. Describe key sources of information, advice and guidance on employment and training in the creative and cultural industries. 1.2. Describe a range of employment roles. 1.3. Comment on two creative and cultural roles of personal career interest.	
2. Be able to recognise own strengths and weaknesses.	2.1. Describe knowledge and qualities acquired through past experiences. 2.2. Comment on the skills, knowledge and personal qualities requiring development.	
3. Be able to identify future opportunities and goals.	3.1. Identify and describe realistic goals for developing skills and acquiring knowledge, to achieve potential career aims. 3.2. Describe actions required to achieve goals.	
4. Understand the value of CVs and portfolios in personal and career development.	4.1. Describe the core elements of a CV. 4.2. Describe the core elements of a portfolio/repertoire. 4.3. Give examples of the use of CVs and/or portfolios for career development.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary



Title	Surface Pattern Methods - Pattern Repeat	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX335	
Unit Reference No	A/504/4940	
<i>Unit purpose and aim(s):</i> This unit will enable learners to use appropriate research materials and a sketchbook/technical notebook for surface pattern methods. Learners will use textile techniques and media and produce a design using pattern repeat. Learners will also identify production/design problems and maintain safe studio practice.		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Know how to use research material.	1.1. Identify research material. 1.2. Use research material. 1.3. Demonstrate the use of a sketchbook and technical notebook when documenting information.	
2. Know about the need for competent use of textile techniques and media.	2.1. Experiment with textile techniques and media.	
3. Be able to use pattern repeat in the production of textile designs.	3.1. Illustrate design ideas in pattern repeat structures. 3.2. Produce a textile design using pattern repeat.	
4. Understand the problems associated with pattern repeat.	4.1. Assess problems associated with pattern repeat. 4.2. Resolve problems associated with pattern repeat.	
5. Know about Health and Safety issues.	5.1. Identify Health and Safety procedures. 5.2. Work safely in the studio.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Tonal Drawing Methods	
Level	Level 2	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CAX336	
Unit Reference No	H/504/4947	
<i>Unit purpose and aim(s):</i> This unit will enable learners to produce work using media/techniques for tonal drawing. Learners will use the effects of light/dark/shade to create a 3D form on a 2D surface. Learners will assess their end product(s).		
<b>Learning Outcomes</b>		<b>Assessment Criteria</b>
1. Be able to use media for tonal drawing.	1.1. Produce practical work using media for tonal drawing and the associated techniques of drawing.	
2. Know how to create a three-dimensional form on a two-dimensional surface.	2.1. Create a three-dimensional form on a two-dimensional surface. 2.2. Execute work using a variety of shading mediums. 2.3. Assess the effectiveness of the transition between lights and darks to create the illusion and three dimensional effects.	
3. Know how light and shade reveals form.	3.1. Use techniques of light and shade to reveal form. 3.2. Assess the effectiveness of the transition between lights and darks to create the illusion and three dimensional effects on a two-dimensional surface.	
<b>Assessment Guidance</b>		
The following method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
<b>Assessment Method</b>	<b>Definition</b>	<b>Possible Content</b>
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration /assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log
Coursework	Research or projects that count towards a learner's final outcome and demonstrates the skills and/or knowledge gained throughout the course	Record of observation Learner notes/ written work Tutor notes/record Audio/video/photographic record Learner log/diary

Title	Botanical Illustration	
Level	Two	
Credit Value	3	
Guided Learning Hours (GLH)	24	
OCN NI Unit Code	CBF808	
Unit Reference No	M/650/2451	
<i>Unit purpose and aim(s):</i> This unit will enable the learner to understand the structure of plants and how to create botanical illustrations.		
Learning Outcomes	Assessment Criteria	
1. Know the structure of plants.	1.1. Describe the structure and function of flowers including: a) organs b) leaves c) stems d) roots e) flowers	
2. Understand the work of botanical artists.	2.1. Describe the historical development of botanical illustration. 2.2. Assess the work of three contemporary botanical artists. 2.3. Compare scientific and contemporary botanical painting styles.	
3. Use photo images and sketchbook techniques to record botanical detail.	3.1. Use photo images and sketchbook to record botanical detail of leaves, stems, roots and flowers. 3.2. Use a sketchbook to create a botanical composition.	
4. Be able to accurately convey scale, colour and tone in botanical art.	4.1. Apply techniques of shadow and depth to draw two dimensional objects in three dimensions. 4.2. Use a given plant to create a botanical composition. 4.3. Use appropriate techniques of colour and shading to complete a botanical composition.	
Assessment Guidance		
The following assessment method/s may be used to ensure all learning outcomes and assessment criteria are fully covered.		
Assessment Method	Definition	Possible Content
Portfolio of evidence	A collection of documents containing work undertaken to be assessed as evidence to meet required skills outcomes OR A collection of documents containing work that shows the learner's progression through the course	Learner notes/written work Learner log/diary Peer notes Record of observation Record of discussion
Practical demonstration/assignment	A practical demonstration of a skill/situation selected by the tutor or by learners, to enable learners to practise and apply skills and knowledge	Record of observation Learner notes/written work Learner log

Coursework	Research or projects that count towards a learner's final outcome and demonstrate the skills and/or knowledge gained throughout the course	Record of observation Learner notes/written work Tutor notes/record Learner log/diary
E-assessment	The use of information technology to assess learners' work	Electronic portfolio E-tests

## Quality Assurance of Centre Performance

---

### External Verification

All OCN NI recognised centres are subject to External Verification. External verification visits and monitoring activities will be conducted annually to confirm continued compliance with the conditions of recognition, review the centre's risk rating for the qualification and to assure OCN NI of the maintenance of the integrity of the qualification.

The External Verifier will review the delivery and assessment of this qualification. This will include the review of a sample of assessment evidence and evidence of the internal verification of assessment and assessment decisions. This will form the basis of the EV report and will inform OCN NI's annual assessment of centre compliance and risk. The External Verifier is appointed by OCN NI.

### Standardisation

As a process, standardisation is designed to ensure consistency and promote good practice in understanding and application of standards. Standardisation events:

- make qualified statements about the level of consistency in assessment across centres delivering a qualification
- make statements on the standard of evidence that is required to meet the assessment criteria for units in a qualification
- make recommendations on assessment practice
- produce advice and guidance for the assessment of units
- identify good practice in assessment and internal verification

Centres offering units of an OCN NI qualification must attend and contribute assessment materials and learner evidence for standardisation events if requested.

OCN NI will notify centres of the nature of sample evidence required for standardisation events (this will include assessment materials, learner evidence and relevant assessor and internal verifier documentation). OCN NI will make standardisation summary reports available and correspond directly with centres regarding event outcomes.

## Administration

---

### Registration

A centre must register learners within 20 working days of commencement of this qualification.

### Certification

Certificates will be issued to centres within 20 working days of receipt of correctly completed results marksheets. It is the responsibility of the centre to ensure that certificates received from OCN NI are held securely and distributed to learners promptly and securely.

### Charges

OCN NI publishes all up to date qualification fees in its Fees and Invoicing Policy document. Further information can be found on the centre login area of the OCN NI website.

### Equality, Fairness and Inclusion

OCN NI has considered the requirements of equalities legislation in developing the specification for this qualification.

For further information and guidance relating to access to fair assessment and the OCN NI Reasonable Adjustments and Special Considerations policies, centres should refer to the OCN NI website.

## **OCN NI Level 2 Award in Art and Design**

**Qualification Number: 600/9560/X**

---

Operational start date: 01 July 2013  
Operational end date: 31 July 2029  
Certification end date: 31 July 2031

Open College Network Northern Ireland (OCN NI)  
Sirius House  
10 Heron Road  
Belfast  
BT3 9LE

Phone: 028 90463990  
Web: [www.ocnni.org.uk](http://www.ocnni.org.uk)